

## **Florida State League Rules & Procedures**

The FSL allows select teams in the state of Florida to play in a league that will qualify them for the FYSA State Cup tournament. Divisions include both coed and girls U13-U19. Teams are selected through application and acceptance based on:

- past league record
- tournament results
- prior year State Cup performance

FYSA rules and regulations are in effect except where noted.

### **General**

1. Each team in each division must play a minimum of four FSL games throughout the seasonal year (August 1 – March 1, approximately).
2. All games must be completed and results posted before the opening round of State Cup. **Reporting game results is the responsibility of the winning team.**
3. Any games that cannot be rescheduled must be forfeited by the party with the scheduling problem.
4. Player registration is defined in the FYSA Rule Book and Registrar's Manual.
5. All participants are bound by the FYSA Code of Ethics.
6. Rules of play shall be FIFA Laws of the Game, except as modified by USYSA, FYSA, or FSL.
7. Field space reservation is the responsibility of the host club.
8. If league champions are to be determined in an age group, the point system will be three points for a win and one point for a tie. Games may result in a tie during seasonal play.
9. Players may not participate when wearing an orthopedic cast. FYSA rules apply. **ALL** players must wear shin guards covered completely by socks. No jewelry of any kind is to be worn during games.
10. League fees must be paid before the first game of the season. Each team is also responsible for providing an official roster to the referee before the beginning of each game. In addition: no pass, no play

11. The referee should report any unusual game action such as cautions, ejections, game stoppage, "no-shows", etc. to the League for review. **The Referee does not award a forfeit!** Forfeits are awarded by the league after review of the referee report.

See [www.flsoccer.com](http://www.flsoccer.com) and see "Referee Link & Fees" for further information.

12. **Game Reports/Incidents**: In the event of two yellow cards or reds, the winning team must secure the game report from the referee and submit to [www.flsoccer.com](http://www.flsoccer.com) through "Discipline Link".

13. **Guest Players**: Three (3) guest players from within club are allowed. Dual roster players are allowed according to FYSA Rules and Regulations. Guest players and dual roster players are not allowed in play-offs.

14. Players may not play down in any age-group nor may any player guest down to an age-group below their normal age-grouping.

15. Length of games:

**Single game a day**

**U19, U18, and U17** 2 - 45 Min Halves

**U16 and U15** 2 - 40 Min Halves

**U14 and U13** 2 - 35 Min Halves

**Two games per day**

**U19, U18, and U17** 2 - 35 Min Halves

**U16 and U15** 2 - 35 Min Halves

**U14 and U13** 2 - 30 Min Halves

**Discipline – see "Discipline Policy" link on [www.flsoccer.com](http://www.flsoccer.com)**

1. Coaches or managers falsifying a player's registration or team documentation shall be subject to discipline measures up to and including expulsion from the league and notification to FYSA.

2. A team in bad standing may not play until the infraction is cleared. Examples include lack of proper documentation, non-payment of fees, poaching, etc.

3. Disputes are resolved by the Director of Discipline.

4. All red cards must be reported within 24 hours to the Discipline Director

### **Fees and Fines**

1. Referees for each site are the responsibility of the site's official referee assignor. Referees who do not start games within 15 minutes of the allotted time without proper cause will be reported to the DRA. Referees present when games are cancelled due to no shows shall receive their pay for that game.
2. Any team delaying the start of a game in excess of 15 minutes without the required prior notification and permission from the other club representative shall forfeit the game by a score of 4-0. Failure to reschedule or postpone the game shall result in an automatic 4-0 loss and a cancellation fine of \$100 plus ref fees and the team may be placed in bad standing. Notification of game time change/reschedule must be given in writing to the site referee assignor.
3. If a team drops from the league after the start of the season, there will be a \$500 fine per game payable to FSL. Failure to pay such fine within 30 days will result in designation as a team in bad standing, and shall be reported to FYSA.
4. Players receiving a red card will serve a one game suspension in the next sanctioned game. Three red cards in a season shall result in a letter of reprimand and suspension from the league with notice to FYSA. Red card violations also require a \$25 fine per player, payable to FSL.
5. Only violations of this league's written rules shall be subject to protest. All protests and appeals shall be submitted in writing to the Director of Discipline, who will make a recommendation to the Board for resolution.
6. A team will notify league officials 7 days in advance before canceling a scheduled match. Failure to do so may result in a fine up to \$500.00, the team being placed not in good standing, the team having all its games nullified.
7. A team that fails to meet commitments during season may be required to post \$500 in advance of the next season to the FSL.